SP 1. Purpose

The purpose of this Appendix 1 – Scoring Procedure is to:

a. Standardize the judgement criteria of Jury Members, Referees and Umpires.
b. Protect the authority of the Jury Members, Referees, and Umpires.
c. Outline the Rights and Duties of Jury Members, Referees and Umpires.

SP 2. Application

These rules are to be applied at every official ITF sanctioned championship for degree holders.

SP 3. Individual Pattern

1. Competitors will compete against one another (1 to 1).
2. Both competitors will perform, simultaneously the designated patterns appropriate to their degree. (See article T.27 of the ITF World Junior & Senior Tournament Rules).
3. The first designated pattern will be chosen at random from the last three patterns appropriate to their level of degree.
4. The second designated pattern will be chosen at random from the remaining patterns appropriate from Chon-Ji up to their level of degree.
5. All designated patterns shall be drawn at random using the ITF Electronic Scoring System, and shall be overseen and verified by the Jury President.

Scoring Procedure

Umpires shall score all point(s) electronically as indicated in the ITF World Junior & Senior Tournament Rules, and the following decisions will apply:

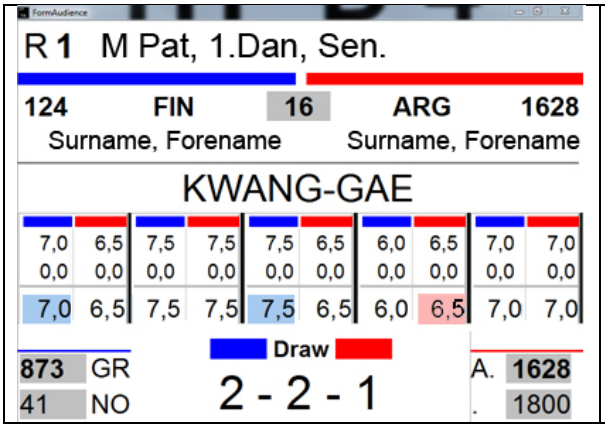
1. After deducting points for errors, the Umpires shall give a score between 0 and 10 points for each pattern performed, based upon technical content, power, balance, breathing and sine wave.
2. The competitor obtaining the majority of umpire votes, with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and advance to the next round of competition.
3. In the case of a draw, another designated pattern must be performed (with the previous designated patterns removed from the draw) until the winner is decided.

INDIVIDUAL PATTERN – POINT DEDUCTING SYSTEM

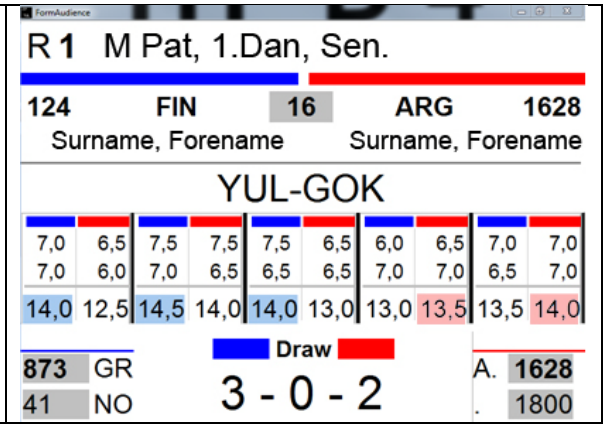
	DEDUCT 0.5 POINTS FOR:
1	Not calling the name of the pattern
2	Calling the wrong name of the performed pattern
3	Shouting or "kihap" at any time during, or at the end of the pattern
4	Performing a technique at the incorrect height
5	Loss of balance
6	Hesitation and/or stopping for **a split second**
7	Not returning to the starting point (within one shoulder radius)
8	Lack of power
9	Stepping completely outside of the ring with one or both feet
10	Incorrect stepping
11	Incorrect breathing
12	Incorrect preparation or execution of technique *(i.e. crossing, pre-action...)*
13	Incorrect sine wave
14	Incorrect motion *(i.e., continuous, connecting, slow, fast, natural, normal)*
15	Inaccurate stance
	DEDUCT 1 POINT FOR:
1	Attacking or defending with a wrong technique and/or wrong stance
2	Forgetting or not performing one (1) technique
3	Returning to the starting point with the wrong foot
4	Not withdrawing a snap kick immediately after execution *(Front/Turning)*
5	Not withdrawing a side piercing kick, back piercing kick, reverse turning kick or low twisting kick immediately after execution
	DEDUCT A MAXIMUM OF 1 POINTS AT END OF PERFORMANCE (In 0.5 increments) For:
1	Lack of overall power
2	Lack of overall sine-wave
	GIVE 0 POINTS (for the entire pattern) FOR:
1	Stopping the pattern completely or not finishing the pattern
2	Pausing and/or stopping for **more than 2** full seconds
3	Mixing patterns (beginning with one pattern and finishing with another)
4	Starting the pattern to the wrong direction (side)
5	Starting a different pattern than the designated one
6	Forgetting or not performing more than one (1) technique

Scoring Example:

Result after the first designated pattern:



Result after the second designated pattern:



SP 4. Team Pattern

1. Both teams shall perform both one (1) optional and one (1) designated pattern in the following order:
   - Team 1 – Optional pattern
   - Team 2 – Optional pattern
   - Team 1 – Designated pattern
   - Team 2 – Designated pattern

Scoring Procedure

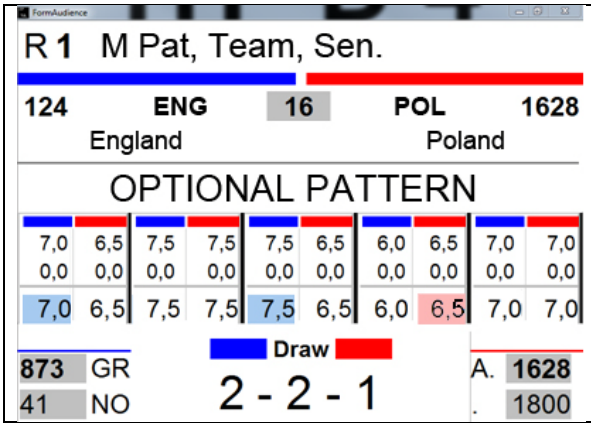
1. After deducting points for errors, the Umpires shall give a score between 0 and 10 points for each pattern performed, based upon choreography, teamwork, technical content, power, balance, breathing and sine wave.
2. The team obtaining the majority of umpire votes, with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and advance to the next round of competition.
3. In the case of a draw, another designated pattern must be performed (with the previous designated patterns removed from the draw) until the winner is decided.

TEAM PATTERN - POINT DEDUCTING SYSTEM

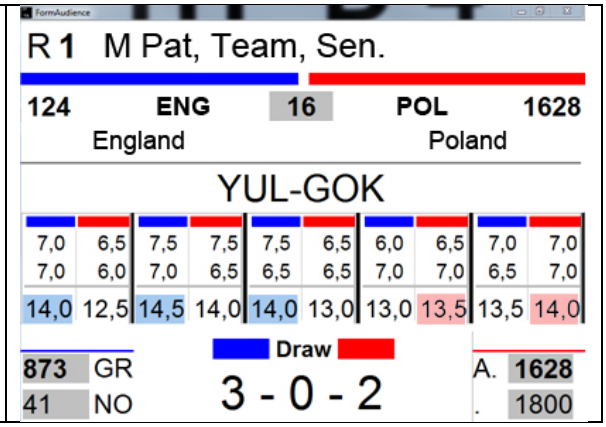
	DEDUCT 0.5 POINTS FOR:
1	Not calling the name of the pattern
2	Calling the wrong name of the performed pattern
3	Shouting or "kihap" at any time during, or at the end of the pattern
4	Performing a technique at the incorrect height
5	Loss of balance
6	Hesitation and/or stopping for **a split second**
7	Lack of power
8	Stepping completely outside of the ring with one or both feet
9	Incorrect stepping
10	Incorrect sine-wave
11	Incorrect breathing
12	Incorrect preparation or execution of technique
13	Inaccurate stance
14	Incorrect motion *(i.e., continuous, connecting, slow, fast, natural, normal)*
	DEDUCT 1 POINT FOR:
1	Attacking or defending with a wrong technique and/or wrong stance
2	Forgetting or not performing one (1) technique
3	Returning to the starting point with the wrong foot
4	Not withdrawing a snap kick immediately after execution *(Front/Turning)*
	DEDUCT A MAXIMUM OF 2 POINTS AT END OF PERFORMANCE (In 0.5 increments) For:
1	Lack of choreography
2	Lack of teamwork
	GIVE 0 POINTS (for entire pattern) FOR:
1	Stopping the pattern completely or not finishing the pattern
2	Mixing patterns (i.e., beginning with one pattern and finishing with another)
3	Starting the pattern to the wrong direction (side)
4	Starting a different pattern than the designated one
5	Forgetting or not performing more than one (1) technique

Scoring Example:

Result after the optional team pattern:



Total result after optional and designated team pattern:



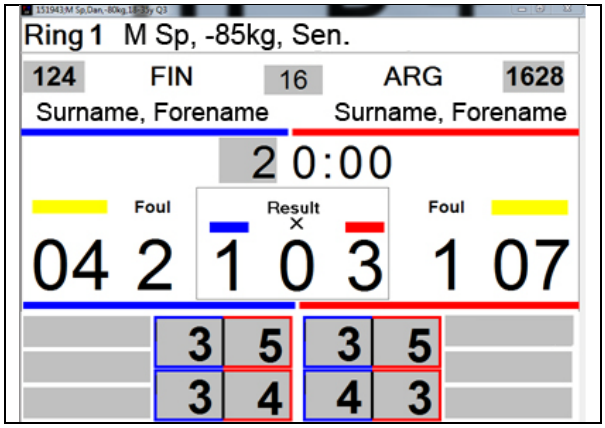
SP 5. Individual Sparring

Corner Umpires shall score all point(s) electronically, as indicated in the ITF World Junior & Senior Tournament Rules, and the following decisions will apply:

Individual

1. The competitor obtaining the majority of umpire votes with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and advance to the next round of competition.
2. In the case of a draw, then a one (1) minute extension will follow.
3. In the case of a another draw, the first scored point will decide who the winner is.

Scoring Example:



SP 6. Team Sparring

Corner Umpires shall score all point(s) electronically as indicated in the ITF World Junior & Senior Tournament Rules, and the following decisions will apply:

1. The team obtaining - after five (5) sparring bouts - the majority of total umpire votes shall be declared the winner and advance to the next round of competition.
2. In the case of a draw after the five (5) sparring bouts, each coach will select one (1) competitor to spar an extra bout of two (2) minutes.
   a. The competitor obtaining the majority of umpire votes, with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and the Team shall advance to the next round of competition.
   b. In the case of another draw, the same competitor will spar again until the first scored point is made; the competitor with the majority of umpire votes, with a minimum of two (2) Umpire votes in his favour, will be declared the winner and the Team shall advance to the next round of competition.

Other

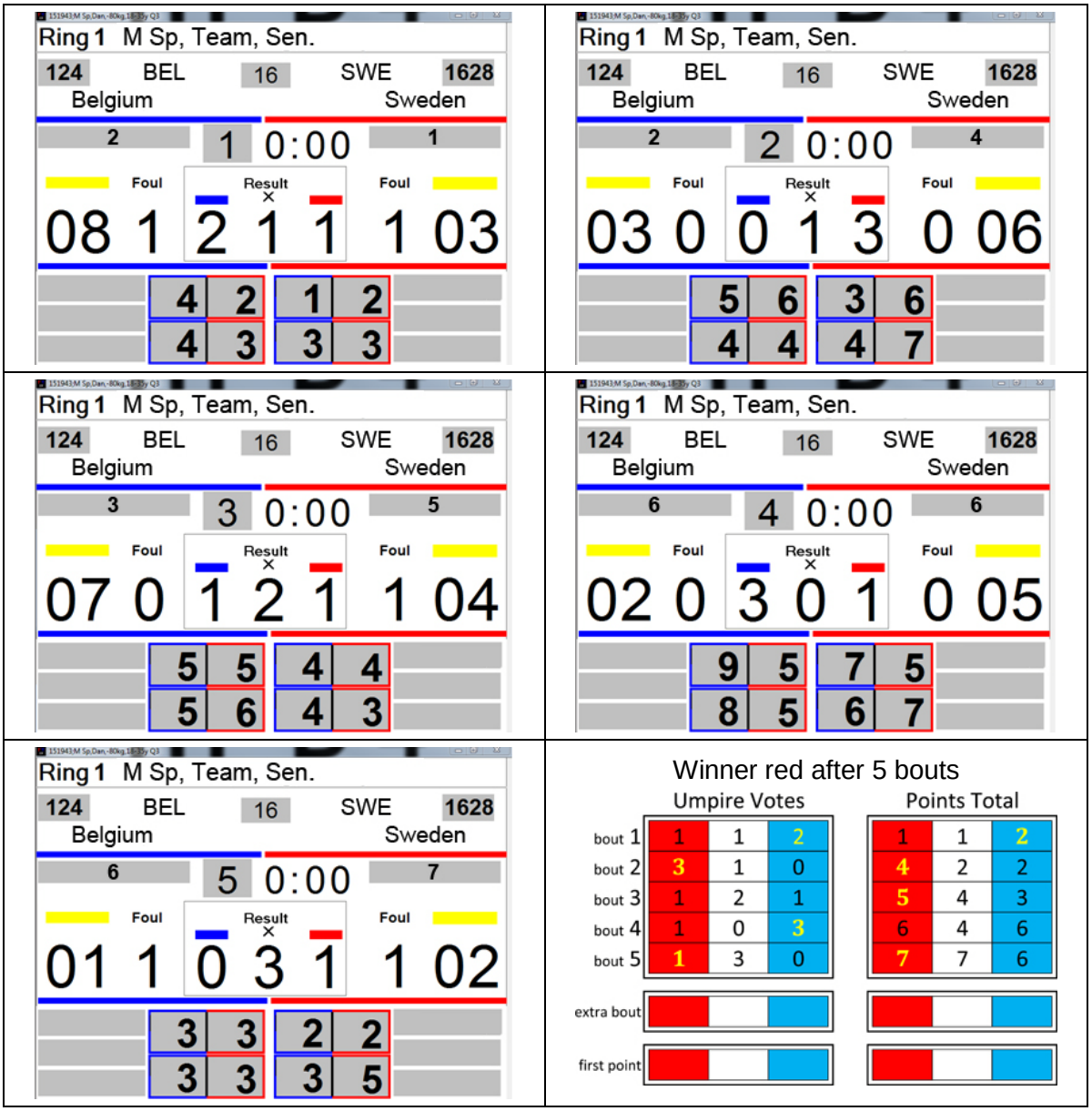
A. In the event that a team withdraws a competitor, the other team shall receive (fifteen) 15 points. The time at which the competitor is withdrawn is not important; the same penalty applies if the withdrawal is made at the beginning of the match or five (5) seconds before the match ends.

   Implementation:
   In the event that a team withdraws a competitor, the Jury President will give verbal permission to the Computer Assistant to execute the “Withdraw - (Red or Blue)” command on the computer, resulting in the opposing team automatically receiving 15 points.

B. In the event that a competitor is: 1) injured and therefore unable to continue competing according to the doctor’s decision; 2) disqualified; or 3) receives three (3) directly given fouls, the other team shall receive four (4) points.

   Implementation:
   In the event that a competitor is injured, disqualified or receives 3 fouls, the Jury President will give verbal permission to the Computer Assistant to execute the “Disqualify - (Red or Blue)” command on the computer, resulting in the opposing team automatically receiving 4 points.

Scoring Example:



Winner red after 5 bouts

	Umpire Votes			Points Total		
bout 1	1	1	2	1	1	2
bout 2	3	1	0	4	2	2
bout 3	1	2	1	5	4	3
bout 4	1	0	3	6	4	6
bout 5	1	3	0	7	7	6
extra bout						
first point						

Winner blue after 5 bouts

	Umpire Votes			Points Total		
bout 1	4	0	0	4	0	0
bout 2	3	1	0	7	1	0
bout 3	1	1	2	8	2	2
bout 4	0	0	4	8	2	6
bout 5	0	1	3	8	3	9
extra bout						
first point						

Winner blue after 5 bouts

	Umpire Votes			Points Total		
bout 1	3	0	1	3	0	1
bout 2	1	0	3	4	0	4
bout 3	3	0	1	7	0	5
bout 4	0	0	4	7	0	9
bout 5	2	1	1	9	1	10
extra bout						
first point						

Draw after 5 bouts
Draw in the extra bout
Winner red after first point

	Umpire Votes			Points Total		
bout 1	4	0	0	4	0	0
bout 2	1	1	2	5	1	2
bout 3	1	1	2	6	2	4
bout 4	1	1	2	7	3	6
bout 5	1	1	2	8	4	8
extra bout	1	3	0	1	3	0
first point	2	1	1	2	1	1

Withdrawing red in bout 3
Winner blue after 5 bouts

	Umpire Votes			Points Total		
bout 1	4	0	0	4	0	0
bout 2	4	0	0	8	0	0
bout 3	0	0	15	8	0	15
bout 4	4	0	0	12	0	15
bout 5	3	0	1	15	0	16
extra bout						
first point						

Withdrawing red in bout 3
Winner red after 5 bouts

	Umpire Votes			Points Total		
bout 1	4	0	0	4	0	0
bout 2	4	0	0	8	0	0
bout 3	0	0	15	8	0	15
bout 4	4	0	0	12	0	15
bout 5	4	0	0	16	0	15
extra bout						
first point						

SP 7. Power

Umpires shall score all point(s) electronically as indicated in the ITF World Junior & Senior Tournament Rules, and the following decisions will apply:

a. After a red flag is raised by the Referee, each Male Individual competitor or Male Team has a total of five (5) minutes to attempt to bend or separate the board(s) for all five (5) listed breaking items which must include one (1) pre-judgment of distance with one touch allowed, followed by the attempt to break the board(s).

b. After a red flag is raised by the Referee, each Female Individual competitor or Female Team has a total of three (3) minutes to attempt to bend or separate the boards for all three (3) listed breaking items which must include one (1) pre-judgment of distance with one touch allowed, followed by the attempt to break the board(s).

c. Competitors and/or Teams that exceed the settled time shall receive 0 points for any break not yet attempted within the prescribed time limit.

d. Referees may disallow an attempt for failure to maintain the following:
   - Correct balance and posture throughout the attempt.
   - Correct attacking tool in the correct manner.

e. Referees must examine each board before each attempt.

f. Each separated board will count as three (3) points and each bent board will count as one (1) point.

g. The four highest scores will set 1st, 2nd and two (2) 3rd place winners. (Only in the event that two (2) or more competitors tie for third place, with the same total score in the same round of breaking, will there be two 3rd place winners.)

h. In the event of a tie, the Jury President will randomly draw one item from the list of techniques to be the tiebreaker. He/She will decide how many boards are to be used. The coaches shall indicate the competitors to perform and, in the case

of another tie, they will then indicate the next two competitors. This order will proceed until a winner is decided.

N.B.: Competitors and/or Teams that did not score any points at their first attempt during the match will not be allowed to continue the power breaking competition to determine any place and will not receive any medal.

Scoring Example:

First round

#15390 Senior Male Individual Power Breaking

No.		Country	Name	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
1	1	COU1	Name 1	4	0	6	4	4	18	**3**	<
2	2	COU2	Name 2	2	4	0	0	0	6	**9**	
3	3	COU3	Name 3	0	0	0	0	0	0	**10**	
4	4	COU4	Name 4	0	0	6	0	1	7	**8**	
5	5	COU5	Name 5	4	4	6	4	4	22	**1**	<
6	6	COU6	Name 6	4	4	6	4	4	22	**1**	<
7	7	COU7	Name 7	0	4	6	4	4	18	**3**	<
8	8	COU8	Name 8	4	4	6	0	4	18	**3**	<
9	9	COU9	Name 9	4	4	0	4	4	16	**7**	
10	10	COU10	Name 10	4	4	6	4	0	18	**3**	<

Second round

#15390 Senior Male Individual Power Breaking

No.		Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
5	5	COU5	Name 5	1		1				1	**2**	<
6	6	COU6	Name 6	1		6				6	**1**	<
1	1	COU1	Name 1	3		6				6	**3**	<
7	7	COU7	Name 7	3		6				6	**3**	<
8	8	COU8	Name 8	3		0				0	**6**	
10	10	COU10	Name 10	3		6				6	**3**	<
2										0	**7**	
3										0	**7**	
4										0	**7**	
9										0	**7**	

Third round (one third place)

#15390 Senior Male Individual Power Breaking

No.		Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
2	6	COU6	Name 6	1						0	**1**	<
1	5	COU5	Name 5	2						0	**2**	<
3	1	COU1	Name 1	3				1		1	**4**	
4	7	COU7	Name 7	3				0		0	**5**	
6	10	COU10	Name 10	3				3		3	**3**	<
5										0	**6**	
7										0	**6**	
8										0	**6**	
9										0	**6**	
10										0	**6**	

Third round (two third places)

#15390 Senior Male Individual Power Breaking

No.		Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
2	6	COU6	Name 6	1						0	**1**	<
1	5	COU5	Name 5	2						0	**2**	<
3	1	COU1	Name 1	3				1		1	**3**	<
4	7	COU7	Name 7	3				0		0	**5**	
6	10	COU10	Name 10	3				1		1	**3**	<
5										0	**6**	
7										0	**6**	
8										0	**6**	
9										0	**6**	
10										0	**6**	

Result (one third place)

#15390 Senior Male Individual Power Breaking

No.		Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
1	6	COU6	Name 6	1						0	**1**	<
2	5	COU5	Name 5	2						0	**2**	<
5	10	COU10	Name 10	3						0	**3**	<
3										0	**4**	
4										0	**4**	
6										0	**4**	
7										0	**4**	
8										0	**4**	
9										0	**4**	
10										0	**4**	

Result (two third places)

#15390 Senior Male Individual Power Breaking

No.		Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
1	6	COU6	Name 6	1						0	**1**	<
2	5	COU5	Name 5	2						0	**2**	<
3	1	COU1	Name 1	3						0	**3**	<
5	10	COU10	Name 10	3						0	**3**	<
4										0	**5**	
6										0	**5**	
7										0	**5**	
8										0	**5**	
9										0	**5**	
10										0	**5**	

SP 8. Special Technique

Umpires shall score all point(s) electronically as indicated in the ITF World Junior & Senior Tournament Rules, and the following decisions will apply:

a. After a red flag is raised by the referee, each Male Individual competitor or Male Team has a total of five (5) minutes to attempt to move the board for all five (5) special technique items, which must include one (1) pre-judgment of distance with no touching allowed, followed by the attempt to move the board.

b. After a red flag is raised by the referee, each Female Individual competitor or Female Team has a total of three (3) minutes to attempt to move the board for all three (3) special technique items listed which must include one (1) pre-judgment of distance with no touching allowed, followed by the attempt to move the board.

c. Competitors and/or Teams that exceed the settled time shall receive 0 points for any break not yet attempted within the prescribed time limit.

d. Referees may disallow a break due to the following:
   - Use of incorrect attacking tool or in the incorrect manner.
   - Knocking down the obstacle when performing Twimyo Nopi Yop Cha Jirugi.
   - Falling down (when any part of the body, other than the feet, touches the ground).

e. Referees must examine regularly each machine and/or board.

f. Each fully moved board will count as three (3) points and each half moved board will count as one (1) point.

g. The four highest scores will set 1st, 2nd, and two (2) 3rd place winners. (Only in the event that two (2) or more competitors tie for third place, with the same total score in the same round of jumping, will there be two 3rd place winners.)

h. In the event of a tie, the Jury President will select one item from the list to be the tiebreaker. He/She will decide how high the jump will be. The tied competitors will then carry on until the places are decided.

N.B.: Competitors and/or Teams that did not score any points at their first attempt during the match will not be allowed to continue the special technique competition to determine any place and will not receive any medal.

Scoring example:

First round

#15490 Senior Male Individual Special Technique

No.		Country	Name	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
1	1	COU1	Name 1	2	1	0	0	2	5	7	
2	2	COU2	Name 2	2	0	2	2	0	6	3	<
3	3	COU3	Name 3	2	2	2	2	2	10	1	<
4	4	COU4	Name 4	0	0	0	0	0	0	10	
5	5	COU5	Name 5	0	0	0	0	2	2	8	
6	6	COU6	Name 6	0	0	0	0	2	2	8	
7	7	COU7	Name 7	2	1	2	2	2	9	2	<
8	8	COU8	Name 8	2	2	2	0	0	6	3	<
9	9	COU9	Name 9	2	0	2	0	2	6	3	<
10	10	COU10	Name 10	2	2	0	0	2	6	3	<

Second round (one third place)

#15490 Senior Male Individual Special Technique

No.		Country	Name	Place before	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
3	3	COU3	Name 3	1						0	1	<
7	7	COU7	Name 7	2						0	2	<
2	2	COU2	Name 2	3		1				1	4	
8	8	COU8	Name 8	3		0				0	5	
9	9	COU9	Name 9	3		2				2	3	<
10	10	COU10	Name 10	3		0				0	5	

Second round (two third places)

#15490 Senior Male Individual Special Technique

No.		Country	Name	Place before	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
3	3	COU3	Name 3	1						0	1	<
7	7	COU7	Name 7	2						0	2	<
2	2	COU2	Name 2	3		2				2	3	<
8	8	COU8	Name 8	3		0				0	5	
9	9	COU9	Name 9	3		2				2	3	<
10	10	COU10	Name 10	3		0				0	5	

Result (one third place)

#15490 Senior Male Individual Special Technique

No.		Country	Name	Place before	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
1	3	COU3	Name 3	1						0	1	<
2	7	COU7	Name 7	2						0	2	<
5	9	COU9	Name 9	3						0	3	<

Result (two third places)

#15490 Senior Male Individual Special Technique

No.		Country	Name	Place before	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
1	3	COU3	Name 3	1						0	1	<
2	7	COU7	Name 7	2						0	2	<
3	2	COU2	Name 2	3						0	3	<
5	9	COU9	Name 9	3						0	3	<

SP 9. Pre Arranged Free Sparring Competition

Umpires shall score all point(s) electronically, as indicated in the ITF World Junior & Senior Tournament Rules.

The team obtaining the majority of umpire votes shall be declared the winner and advance to the next round of competition according to the following criteria:

1. The team obtaining) the majority of umpire votes, with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and advance to the next round of competition.
2. In the case of a draw, both teams will perform an additional time, until the winner is decided.

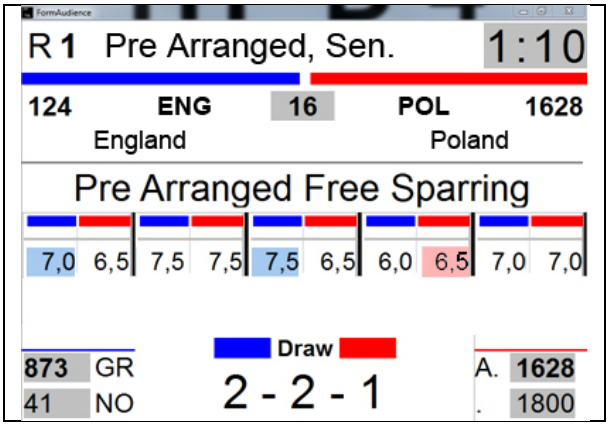
Each team shall perform one at a time, and the Umpires shall give a score between 0 and 10 points, after having deducted points for errors, for each performance taking into consideration the following criteria:

1. Choreography & teamwork.
2. Technical content.
3. Sine-wave.
4. Power.
5. Breathing.
6. Execution of only one (1) acrobatic sequence of technique for each of the team members.

PRE-ARRANGED - POINT DEDUCTING SYSTEM

	DEDUCT 0.5 POINTS FOR:
1	Loss balance
2	Inaccurate stance
3	Incorrect breathing
4	Stepping completely outside of the ring with one or both feet
	DEDUCT A MAXIMUM OF 1 POINT AT END OF PERFORMANCE (In 0.5 increments) FOR:
1	Lack of choreography & teamwork
2	Lack of overall power
3	Lack of overall sine-wave
	GIVE 0 POINTS (for entire bout) FOR:
1	Not meeting the minimum or maximum time requirement
2	Performing more than one acrobatic sequence per person
3	Failure to block and/or evade an opponent's attack at any time other than the final blow

Scoring Example:



Teams shall compete according to the following rules and regulations:

1. Pre Arranged Free Sparring shall consist of movements as shown in the encyclopaedia, manuals and/or CD-ROM, and as taught during the International Instructor Courses (IIC).
2. Attacking techniques (with exception of the final blow) must be blocked or avoided and must be performed with realism.
3. Competitors may be from 1st to 6th degree and may be male, female and/or mixed couples.
4. Bout duration shall consist of one (1) round: minimum 60 seconds – maximum 75 seconds.
5. Teams that exceed the 75-second duration of the bout shall receive 0 points.
6. Teams that perform less than the required minimum of 60 seconds shall receive 0 points.
7. Protection gear may be worn as written in ITF World Junior & Senior Tournament Rules art.T.7.a. Point ii and T.7. b.
8. Only one (1) acrobatic sequence of technique, that is not part of the Taekwon-Do syllabus, may be performed during the bout by each of the team members.
9. If one or both team members perform more than one acrobatic sequence of technique during the bout, the team shall receive 0 points.